NAGY FERENC

98 points

Luke Skywalker

32 points

























When defending, you may change 1 of your **o** results to a **1** result.

Luke Skywalker/X-Wing (28)

R2-F2(3)

- Action: Increase your agility value by 1 until the end of this game round.

Veteran Instincts (1)

- Increase your pilot skill value by 2.

Wedge Antilles

33 points

























Unique

When attacking, reduce the defender's agility value by 1 (to a minimum of 0)

Wedge Antilles/X-Wing (29)

R2 Astromech (1)

- Treat all 1- and 2-speed manoeuvres as green manoeuvres.

Marksmanship (3)

- Action: When attacking this round, you may change one of your ௵ results to a ♯ result and all your other oresults to 🗯 results.

Biggs Darklighter

33 points

























Other friendly ships at Range 1 cannot be targeted by attacks if the attacker could target you instead.

Biggs Darklighter/X-Wing (25)

R2-D2 (4)

- After executing a green manoeuvre, you may recover one shield (up to your shield value).

Shield Upgrade (4)

- Increase your shield value by 1.