KORMOS BÁLINT

2015 Liga I. forduló

100 points

Jake Farrell   31 points

7 🗡 **2** ➡ **4/3** ▦ **2** ◉ **2**   👁 ✦ ✚ ⤵

Unique

After you perform focus action or are assigned a focus token, you may perform a free boost or barrel roll action.

Jake Farrell/A-Wing (24)

🎖 **A-Wing Test Pilot (0)**
 – *Your upgrade bar gains 1* 🎖 *upgrade icon. You cannot equip 2 of the same* 🎖 *upgrade cards. You cannot equip this card if your pilot skill is "1" or lower.*

✈ **Chardaan Refit (-2)**
 – *This card has a negative squad point cost.*

🎖 **Push the Limit (3)**
 – *Once per round, after you perform an action, you may perform 1 free action shown in your action bar. Then receive 1 stress token.*

✕ **Stealth Device (3)**
 – *Increase your agility value by 1. If you are hit by an attack, discard this card.*

🎖 **Daredevil (3)**
 – *Action: Execute a white [↰ 1] or [↱ 1] manouevre. Then, receive 1 stress token. Then, if you do not have the* ✚ *action icon, roll 2 attack dice. Suffer any damage [✷] or critical damage [✷] rolled.*

Keyan Farlander   38 points

7 🗡 **3** ➡ **1** ▦ **3** ◉ **5**   👁 ✦ ⟲

Unique

When attacking, you may remove 1 stress token to change all of your ◉ results to ✷ results.

Keyan Farlander/B-Wing (29)

📡 **Advanced Sensors (3)**
 – *Immediately before you reveal your maneuver, you may perform 1 free action. If you use this ability, skip your "perform Action" step during this round.*

🎖 **Push the Limit (3)**
 – *Once per round, after you perform an action, you may perform 1 free action shown in your action bar. Then receive 1 stress token.*

✕ **B-Wing/E2 (1)**
 – *Your upgrade bar gains the* 🧍 *icon.*

🧍 **Jan Ors (2)**
 – *Once per round, when a friendly ship at range 1-3 performs a focus action or would be assigned a focus token, you may assign an evade token instead.*

Gemmer Sojan

5 🔴 **2** 🟢 **3** 🟡 **3** 🔵 **2**   👁 ⬍ ↱ ✣

Unique

While you are at Range 1 of at least 1 enemy ship, increase your agility value by 1.

Gemmer Sojan/A-Wing (22)

A-Wing Test Pilot (0)
– Your upgrade bar gains 1 ⚙ upgrade icon. You cannot equip 2 of the same ⚙ upgrade cards. You cannot equip this card if your pilot skill is "1" or lower.

Proton Rockets (3)
– Attack [Focus]: Discard this card to perform this attack. You may roll additional attack dice equal to your agility value, to a maximum of 3 additional dice. Attack value: 2. Range: 1.

Hull Upgrade (3)
– Increase your hull value by 1

Push the Limit (3)
– Once per round, after you perform an action, you may perform 1 free action shown in your action bar. Then receive 1 stress token.