

HADOBÁS GÁBOR

2015 Liga I. forduló

100 points

Mauler Mithel

19 points



Unique

When attacking at Range 1, roll 1 additional attack die.

Mauler Mithel/TIE Fighter (17)

Swarm Tactics (2)

- At the start of the combat phase, choose 1 friendly ship at Range 1. Until the end of this phase, treat the chosen ship as if its pilot skill were equal to your pilot skill.

Night Beast

15 points



Unique

After executing a green manoeuvre, you may perform a free focus action.

Night Beast/TIE Fighter (15)

Omicron Group Pilot #1

32 points



Omicron Group Pilot/Lambda-Class Shuttle (21)

Autoblaster (5)

- Attack: Attack 1 ship. Your results cannot be cancelled by defense dice. The defender may cancel results before results. Attack value: 3. Range 1.

Mercenary Copilot (2)

- When attacking at Range 3, you may change one of your results to a result.

Tactician (2)

- After you perform an attack against a ship inside your firing arc at Range 2, that ship receives 1 stress token.

Anti-Pursuit Lasers (2)

- After an enemy ship performs a maneuver that causes it to overlap your ship, roll 1 attack die. On a or result, the enemy ship suffers 1 damage.

Omicron Group Pilot #2

34 points



Omicron Group Pilot/Lambda-Class Shuttle (21)

Autoblaster (5)

- *Attack: Attack 1 ship. Your results cannot be cancelled by defense dice. The defender may cancel results before results. Attack value: 3. Range 1.*

Mara Jade (3)

- *At the end of the Combat phase, each enemy ship at Range 1 that does not have a stress token receives 1 stress token.*

Recon Specialist (3)

- *When you perform a focus action, assign 1 additional focus token to your ship.*

Anti-Pursuit Lasers (2)

- *After an enemy ship performs a maneuver that causes it to overlap your ship, roll 1 attack die. On a or result, the enemy ship suffers 1 damage.*