BENCZE TAMÁS

2015 Liga I. forduló

100 points

Wedge Antilles

31 points

9 **3** **2** **3** **2**

Unique
When attacking, reduce the defender's agility value by 1 (to a minimum of 0)

Wedge Antilles/X-Wing (29)

R5-K6 (2)
– After spending your target lock, roll 1 defense dice. On a result, immediately acquire a target lock on that same ship. You cannot spend this target lock during this attack.

Dash Rendar

56 points

7 **2** **2** **5** **5**

Unique
You may ignore obstacles during the Activation phase and when performing actions.

Dash Rendar/YT-2400 Freighter (36)

Stay on Target (2)
– When you reveal a manoeuvre, you may rotate your dial to another manoeuvre with the same speed. Treat that manoeuvre as a red manoeuvre.

Heavy Laser Cannon (7)
– Attack: Attack 1 ship. Immediately after rolling your attack dice, you must change all your results to results. Attack value: 4. Range: 2-3.

Lando Calrissian (3)
– Action: Roll 2 defense dice. For each result, assign 1 focus token to your ship. For each result, assign 1 evade token to your ship.

Outrider (5)
– When you have a Upgrade card equipped, you cannot perform primary weapon attacks and you may perform secondary weapon attacks against ships outside your firing arc.

Experimental Interface (3)
– Once per round, after you perform an action, you may perform 1 free action from an equipped Upgrade card with the "Action:" header. Then receive 1 stress token.

Tala Squadron Pilot

13 points

4 **2** **2** **2** **2**

Tala Squadron Pilot/Z-95 Headhunter (13)