

ÁRGYELÁN GÁBOR

2015 Liga I. forduló

100 points

Carnor Jax

32 points



Unique

Enemy ships at Range 1 cannot perform focus or evade actions and cannot spend focus or evade tokens.

Carnor Jax/TIE Interceptor (26)

- Push the Limit (3)
 - Once per round, after you perform an action, you may perform 1 free action shown in your action bar. Then receive 1 stress token.
- Stealth Device (3)
 - Increase your agility value by 1. If you are hit by an attack, discard this card.

Captain Oicunn

56 points



Unique

After executing a maneuver, each enemy ship you are touching suffers 1 Damage.

Captain Oicunn/VT-49 Decimator (42)

- Ruthlessness (3)
 - After you perform an attack that hits, you must choose 1 other ship at Range 1 of the defender (other than yourself). That ship suffers 1 Damage.
- Seismic Charges (2)
 - When you reveal your maneuver dial, you may discard this card to drop 1 seismic charge token. This token detonates at the end of the Activation phase. When the bomb detonates, each ship at range 1 of this token suffers 1 damage. Then discard this token.
- Moff Jerjerrod (2)
 - When you are dealt a faceup Damage card, you may discard this upgrade card or another upgrade card to flip that Damage card facedown (without resolving its effect).
- Intelligence Agent (1)
 - At the start of the Activation phase, choose 1 enemy ship at Range 1-2. You may look at that ship's chosen maneuver.
- Mara Jade (3)
 - At the end of the Combat phase, each enemy ship at Range 1 that does not have a stress token receives 1 stress token.
- Hull Upgrade (3)
 - Increase your hull value by 1

Academy Pilot

12 points



Academy Pilot/TIE Fighter (12)