

REMPÖRT LÁSZLÓ - 150 PONT

2015 Liga II. forduló

150 points

Wedge Antilles

35 points



Unique

When attacking, reduce the defender's agility value by 1 (to a minimum of 0)

Wedge Antilles/X-Wing (29)

R5-P9 (3)

- At the end of the Combat phase, you may spend 1 of your focus tokens to recover 1 shield (up to your shield value).

Predator (3)

- When attacking, you may reroll 1 attack die. If the defender's pilot skill is "2" or lower, you may instead reroll up to 2 attack dice.

Dash Rendar

56 points



Unique

You may ignore obstacles during the Activation phase and when performing actions.

Dash Rendar/YT-2400 Freighter (36)

Push the Limit (3)

- Once per round, after you perform an action, you may perform 1 free action shown in your action bar. Then receive 1 stress token.

Heavy Laser Cannon (7)

- Attack: Attack 1 ship. Immediately after rolling your attack dice, you must change all your results to results. Attack value: 4. Range: 2-3.

Nien Nunb (1)

- You may treat all maneuvers as green maneuvers.

Outrider (5)

- When you have a Upgrade card equipped, you cannot perform primary weapon attacks and you may perform secondary weapon attacks against ships outside your firing arc.

Engine Upgrade (4)

- Your action bar gains the action icon.

Garven Dreis

27 points



Unique

After spending a focus token, you may place that token on any other friendly ship at Range 1-2 (instead of discarding it).

Garven Dreis/X-Wing (26)

R5 Astromech (1)

- During the end phase, choose one of your damage cards with the Ship trait and flip it facedown.

Blue Squadron Pilot

32 points



Blue Squadron Pilot/B-Wing (22)

Advanced Sensors (3)

- Immediately before you reveal your maneuver, you may perform 1 free action. If you use this ability, skip your "perform Action" step during this round.

Heavy Laser Cannon (7)

- Attack: Attack 1 ship. Immediately after rolling your attack dice, you must change all your ✨ results to ✨ results. Attack value: 4. Range: 2-3.