

VAJDA JÁNOS - 150 PONT

2015 Liga II. forduló

150 points

Boba Fett

43 points



Unique

When you reveal a bank maneuver (↖ or ↗), you may rotate your dial to the other bank maneuver of the same speed.

Boba Fett/Firespray-31 (39)

Veteran Instincts (1)
– Increase your pilot skill value by 2.

Navigator (3)
– When you reveal a maneuver, you may rotate your dial to another maneuver with the same bearing. You cannot rotate to a red maneuver if you have any stress tokens.

Colonel Jendon

32 points



Unique

At the start of the Combat Phase, you may assign 1 of your blue target lock tokens to a friendly ship at Range 1 if it does not have a blue target lock token.

Colonel Jendon/Lambda-Class Shuttle (26)

Weapons Engineer (3)
– You may maintain 2 target locks (only 1 per enemy ship). When you acquire a target lock, you may lock onto 2 enemy ships.

ST-321 (3)
– When acquiring a target lock, you may lock onto any target in the play area.

Commander Kenkirk

59 points



Unique

If you have no shields and at least 1 Damage card assigned to you, increase your agility value by 1.

Commander Kenkirk/VT-49 Decimator (44)

- Ruthlessness (3)
 - After you perform an attack that hits, you must choose 1 other ship at Range 1 of the defender (other than yourself). That ship suffers 1 Damage.
- Ysanne Isard (4)
 - At the start of the Combat phase, if you have no shields and at least 1 Damage card assigned to your ship, you may perform a free evade action.
- Gunner (5)
 - After you perform an attack that does not hit, you may immediately perform a primary weapon attack. You cannot perform another attack this round.
- Mara Jade (3)
 - At the end of the Combat phase, each enemy ship at Range 1 that does not have a stress token receives 1 stress token.

Dark Curse

16 points



Unique

When defending, ships attacking you cannot spend focus tokens or reroll attack dice.

Dark Curse/TIE Fighter (16)