

# ÁGOSTON TIBOR - SÖPREDÉK 110

2015 Liga III. forduló

110 points

## Kavil

34 points



### Unique

When attacking a ship outside your firing arc, roll 1 additional attack die.

Kavil/Y-Wing (24)

### ☛ Ion Cannon Turret (5)

- Attack: Attack 1 ship (even a ship outside your firing arc). If this attack hits the target ship, the ship suffers 1 damage and receives 1 ion token. Then cancel all dice results. Attack value: 3. Range: 1-2.

### ☒ Unhinged Astromech (1)

- You may treat all 3-speed manoeuvres as green manoeuvres.

### ☞ Opportunist (4)

- When attacking, if the defender does not have any focus or evade tokens, you may receive 1 stress token to roll 1 additional attack die. You cannot use this ability if you have any stress tokens.

## Laetin A'shera

21 points



### Unique

After you defend against an attack, if the attack did not hit, you may assign 1 evade token to your ship.

Laetin A'shera/M3-A "Scyk" Interceptor (18)

### ☒ Stealth Device (3)

- Increase your agility value by 1. If you are hit by an attack, discard this card.

## Kaa'to Leechos

21 points



### Unique

At the start of the Combat phase, you may remove 1 focus or evade token from another friendly ship at Range 1-2 and assign it to yourself.

Kaa'to Leechos/Z-95 Headhunter (15)

### ☛ "Hot Shot" Blaster (3)

- Attack: Discard this card to attack 1 ship (even a ship outside your firing arc). Attack: 3. Range 1-2.

### ☞ Predator (3)

- When attacking, you may reroll 1 attack die. If the defender's pilot skill is "2" or lower, you may instead reroll up to 2 attack dice.





## Palob Godalhi



### Unique

At the start of the Combat phase, you may remove 1 focus or evade token from an enemy ship at Range 1-2 and assign it to yourself.

Palob Godalhi/HWK-290 (20)

-  **Opportunist (4)**
  - When attacking, if the defender does not have any focus or evade tokens, you may receive 1 stress token to roll 1 additional attack die. You cannot use this ability if you have any stress tokens.
-  **Blaster Turret (4)**
  - Attack (Focus): Spend 1 focus token to perform this attack against 1 ship (even a ship outside your firing arc). Attack value: 3. Range: 1-2.
-  **Recon Specialist (3)**
  - When you perform a focus action, assign 1 additional focus token to your ship.
-  **Moldy Crow (3)**
  - During the End phase, do not remove unused focus tokens from your ship.