

MAKFALVI MÁRTON ANDRÁS - LÁZADÓ 110

2015 Liga III. forduló

110 points

Han Solo

52 points



Unique

When attacking, you may reroll all of your dice. If you choose to do so, you must reroll as many of your dice as possible.

Han Solo/YT-1300 (46)

Lando Calrissian (3)

- Action: Roll 2 defense dice. For each result, assign 1 focus token to your ship. For each result, assign 1 evade token to your ship.

Dash Rendar (2)

- You may perform attacks while overlapping an obstacle. Your attacks cannot be obstructed.

Tactical Jammer (1)

- Your ship can obstruct enemy attacks.

Ten Numb

37 points



Unique

When attacking, 1 of your results cannot be cancelled by defense dice.

Ten Numb/B-Wing (31)

Fire-Control System (2)

- After you perform an attack, you may acquire a target lock on the defender.

"Mangler" Cannon (4)

- Attack: Attack 1 ship. When attacking, you may change 1 of your results to a result. Range: 1-3. Attack value: 3.

Lieutenant Blount

21 points



Unique

When attacking, the defender is hit by your attack, even if he does not suffer any damage.

Lieutenant Blount/Z-95 Headhunter (17)

Ion Pulse Missiles (3)

- Attack [Target Lock]: Discard this card to perform this attack. If the attack hits, the defender suffers 1 damage and receives 2 ion tokens. Then cancel all dice results. Attack: 3. Range 2-3.

Deadeye (1)

- You may treat the "Attack [Target Lock]" header as "Attack [Focus]". When an attack instructs you to spend a target lock, you may spend a focus token instead.