

HADOBÁS GÁBOR

2015 Liga IV. forduló


100 points

Tetran Cowell





31 points



Unique

When you reveal a  maneuver, you may treat the speed of that maneuver as "1", "3" or "5".

Tetran Cowell/TIE Interceptor (24)

-  Veteran Instincts (1)
- Increase your pilot skill value by 2.
-  Royal Guard TIE (0)
- You may equip up to 2 different Modification upgrades (instead of 1). You cannot equip this card if your pilot skill is "4" or lower.
-  Hull Upgrade (3)
- Increase your hull value by 1
-  Stealth Device (3)
- Increase your agility value by 1. If you are hit by an attack, discard this card.

Carnor Jax






33 points



Unique

Enemy ships at Range 1 cannot perform focus or evade actions and cannot spend focus or evade tokens.

Carnor Jax/TIE Interceptor (26)

-  Swarm Tactics (2)
- At the start of the combat phase, choose 1 friendly ship at Range 1. Until the end of this phase, treat the chosen ship as if its pilot skill were equal to your pilot skill.
-  Royal Guard TIE (0)
- You may equip up to 2 different Modification upgrades (instead of 1). You cannot equip this card if your pilot skill is "4" or lower.
-  Hull Upgrade (3)
- Increase your hull value by 1
-  Targeting Computer (2)
- Your action bar gains the  icon.

Alpha Squadron Pilot #1

18 points



Alpha Squadron Pilot/TIE Interceptor (18)

Alpha Squadron Pilot #2

18 points



Alpha Squadron Pilot/TIE Interceptor (18)