

MÁRKY DÁNIEL - SÖPREDÉK

2015 Liga V. forduló

100 points

Laetin A'shera

27 points



Unique

After you defend against an attack, if the attack did not hit, you may assign 1 evade token to your ship.

Laetin A'shera/M3-A "Scyk" Interceptor (18)

"Heavy Scyk" Interceptor (2)

- Your upgrade bar gains the , , or upgrade icon.

Stealth Device (3)

- Increase your agility value by 1. If you are hit by an attack, discard this card.

"Mangler" Cannon (4)

- Attack: Attack 1 ship. When attacking, you may change 1 of your results to a result. Range: 1-3. Attack value: 3.

Guri

38 points



Unique

At the start of the Combat phase, if you are at Range 1 of an enemy ship, you may assign 1 focus token to your ship

Guri/StarViper (30)

Calculation (1)

- When attacking, you may spend a focus token to change 1 of your results to a result.

Virago (1)

- Your upgrade bar gains the and upgrade icons. You cannot equip this card if your pilot skill is "3" or lower.

Autothrusters (2)

- When defending, if you are beyond Range 2 or outside the attacker's firing arc, you may change 1 of your blank results to a result. You can equip this card only if you have the icon.

Advanced Sensors (3)

- Immediately before you reveal your maneuver, you may perform 1 free action. If you use this ability, skip your "perform Action" step during this round.

Inertial Dampeners (1)

- When you reveal your manoeuvre, you may discard this card to instead perform a white [■ 0] manoeuvre. Then receive a stress token.

Black Sun Soldier

18 points



Black Sun Soldier/Z-95 Headhunter (13)

- ⚔ Dead Man's Switch (2)
 - When you are destroyed, each ship at Range 1 suffers 1 damage.
- ✕ Hull Upgrade (3)
 - Increase your hull value by 1

Binayre Pirate

17 points



Binayre Pirate/Z-95 Headhunter (12)

- ⚔ Dead Man's Switch (2)
 - When you are destroyed, each ship at Range 1 suffers 1 damage.
- ✕ Hull Upgrade (3)
 - Increase your hull value by 1