

MAKFALVI MÁRTON ANDRÁS - BIRODALOM

2015 Liga V. forduló

100 points

“Howlrunner”

20 points



Unique

When another friendly ship at Range 1 is attacking with its primary weapon, it may reroll 1 attack die.

“Howlrunner”/TIE Fighter (18)

Swarm Tactics (2)

- At the start of the combat phase, choose 1 friendly ship at Range 1. Until the end of this phase, treat the chosen ship as if its pilot skill were equal to your pilot skill.

Rear Admiral Chiraneau

56 points



Unique

When attacking at Range 1-2, you may change 1 of your results to a result.

Rear Admiral Chiraneau/VT-49 Decimator (46)

Expose (4)

- Action: Until the end of the round, increase your primary weapon value by 1 and decrease your agility value by 1.

Darth Vader (3)

- After you perform an attack against an enemy ship, you may suffer 2 damage to cause that ship to suffer 1 critical damage.

Experimental Interface (3)

- Once per round, after you perform an action, you may perform 1 free action from an equipped Upgrade card with the "Action:" header. Then receive 1 stress token.

Academy Pilot #1

12 points



Academy Pilot/TIE Fighter (12)

Academy Pilot #2

12 points



Academy Pilot/TIE Fighter (12)