

REMPÖRT LÁSZLÓ

2015 Liga VI. forduló

98 points

IG88-B

49 points



Unique

Once per round, after you perform an attack that does not hit, you may perform an attack with an equipped secondary weapon.

IG88-B/Aggressor (36)

Veteran Instincts (1)
– Increase your pilot skill value by 2.

Fire-Control System (2)
– After you perform an attack, you may acquire a target lock on the defender.

Heavy Laser Cannon (7)
– Attack: Attack 1 ship. Immediately after rolling your attack dice, you must change all your results to results. Attack value: 4. Range: 2-3.

Inertial Dampeners (1)
– When you reveal your manoeuvre, you may discard this card to instead perform a white [■ 0] manoeuvre. Then receive a stress token.





IG-2000 (0)
– You have the pilot ability of each other friendly ship with the IG-2000 Upgrade card (in addition to your own pilot ability).

Autothrusters (2)
– When defending, if you are beyond Range 2 or outside the attacker's firing arc, you may change 1 of your blank results to a result. You can equip this card only if you have the icon.












IG88-D

49 points

*Unique*

You may execute the  or  manoeuvre using the corresponding [ 3] or [ 3] template.

IG88-D/Aggressor (36)

-  Veteran Instincts (1)
 - Increase your pilot skill value by 2.
-  Fire-Control System (2)
 - After you perform an attack, you may acquire a target lock on the defender.
-  Heavy Laser Cannon (7)
 - Attack: Attack 1 ship. Immediately after rolling your attack dice, you must change all your  results to .
 - Attack value: 4. Range: 2-3.
-  Inertial Dampeners (1)
 - When you reveal your manoeuvre, you may discard this card to instead perform a white [ 0] manoeuvre. Then receive a stress token.
-  IG-2000 (0)
 - You have the pilot ability of each other friendly ship with the IG-2000 Upgrade card (in addition to your own pilot ability).
-  Autothrusters (2)
 - When defending, if you are beyond Range 2 or outside the attacker's firing arc, you may change 1 of your blank results to a  result. You can equip this card only if you have the  icon.